Arpit Agarwal

9+ Years of Experience in Leading and Delivering Global iOS Applications

🌐 www.arpit.work
👤 linkedin.com/in/arpitwork
✉ hi@arpit.work
📞 +91-821-828-1072

Experience

Lead iOS Developer & Founder
Plat
India · Remote (2024)

Lead iOS Developer
Anyplace
Bay Area, USA · Remote (2018 — 2024)

Lead iOS Developer
Zomato
New Delhi, India (2017 — 2018)

iOS Developer
Zomato
New Delhi, India (2015 — 2016)

Game Developer
Gameloft
Guadalajara, México (2013 — 2015)

Accomplishments

- Conceptualized and developed a comprehensive meal planning app, handling all stages from initial problem statement to final product launch.
- Single-handedly managed both iOS app development and AWS backend infrastructure using Amplify and DynamoDB.
- Implemented data-driven features, resulting in personalized meal recommendations and 20% increase in average user session time.

- Delivered the Anyplace iOS app for the US market with zero reported crashes. This app drove a 25% increase in overall user engagement.
- Architected and implemented complex user flows, including booking, income verification, and identity verification, reducing process time by 40%.
- Spearheaded a complete app redesign, resulting in a 25% boost in user retention.
- Developed and integrated data analysis tools, generating 30% more actionable insights and informing feature development.

- Delivered the brand-new iOS app with revamped UI Kit and ad model. **#1 app on the App Store (food & drinks category)** in focus markets.
- Built and launched the Order by Zomato iOS app (200K orders daily).
- Established systems - CI, icon kit, localization sync, and UX monitoring.
- Streamlined flows with custom transitions, animations, and micro-interactions.
- Leading the team to be agile and productive. Keeping the design team in sync.

- Accelerated development by modularising apps into base frameworks (UI, Order, Networking, Localization, and more). This system keeps 7+ apps in sync.
- Prototyped the Zomato iOS app in Arabic (right-to-left layout) for UAE users.
- Built the first UI animation library for Zomato iOS apps.

- Built the game **Disney Pixar's Cars: Fast as Lightning** for Android (50+ million downloads, 1million+ downloads in first 3 weeks).
- Added the tracking system to power in-game analytics.
- Coordinated with producers, flash artists, and 3D animators.

Education

B.Tech Computer Science and Engineering
Jaypee Institute of Information Technology
Delhi NCR, India (2009—2013)

Achievements

Top Writer (Design) on Medium.com
MIT Media Lab Design Innovation '13
National Finalist ACM ICPC '12

Skills

Software Development: iOS development, Swift (proficient), Xcode, Objective-C, SDKs, frameworks, and libraries. UIKit, SwiftUI (familiar), combine. Architectural patterns (MVVM, etc), design patterns. Testing (XCTest), CI/CD. RESTful and GraphQL APIs, third-party integrations. Familiar with Python, C++.

Additional Skills: Agile methodologies, sprint planning, leadership, team management. Human interface guidelines. UI/UX design, Figma. Design thinking, deep-work techniques for productivity.

Interests

Storytelling, animation, mentorship, creativity, typography, psychology, writing, speed cubing, photography, swimming, continuous learning